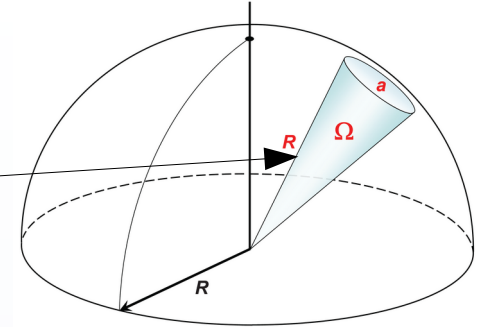


EGM703 – Advanced Active and Passive Remote Sensing

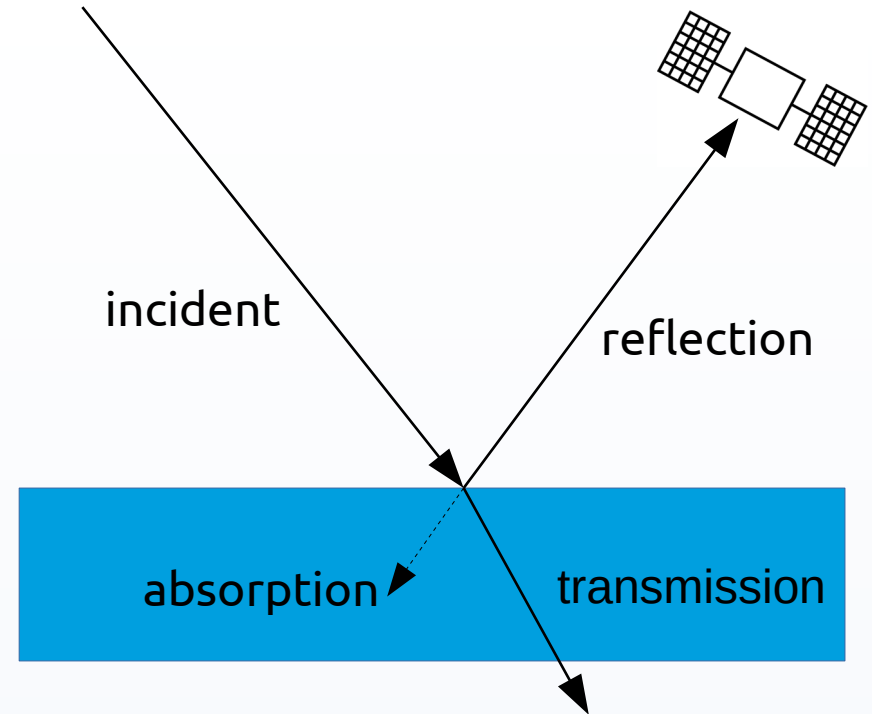
Week 1, Part 2: More Principles of Thermal Remote Sensing

Recall: definitions

- Radiant energy (Q , [J]): the amount of energy
- Radiant flux (Φ , [W] [J s^{-1}]): energy per unit time
- Radiant intensity (I , [W sr^{-1}]): radiant flux per solid angle
- Radiance (L , [$\text{W sr}^{-1} \text{m}^{-2}$]): flux per solid angle per area
- Radiant emittance (M , [W m^{-2}]): radiant flux emitted from surface
- Irradiance, (E , [W m^{-2}]): radiant flux onto a surface
- Radiosity (J , [W m^{-2}]): radiant flux leaving a surface (emitted, reflected, transmitted)
- Spectral radiance (L_λ , [$\text{W sr}^{-1} \text{m}^{-3}$]): Radiance per wavelength unit
- Spectral irradiance (E_λ , [W m^{-3}]): Irradiance per wavelength unit



- EMR interacts with Earth surface similar to atmosphere:
 - Reflection
 - Absorption
 - Transmission
- How, and how much, depends on:
 - Properties of surface
 - Wavelength
 - Angle of illumination (incidence)



$$\Phi_i = \Phi_r + \Phi_a + \Phi_t$$

- If we normalize (divide) by Φ_I :

$$\frac{\Phi_I}{\Phi_I} = \frac{\Phi_A}{\Phi_I} + \frac{\Phi_R}{\Phi_I} + \frac{\Phi_T}{\Phi_I}$$

- Next, define:
 - Absorptance, $\alpha(\lambda) = \Phi_A / \Phi_I$
 - Reflectance, $\rho(\lambda) = \Phi_R / \Phi_I$
 - Transmittance, $\tau(\lambda) = \Phi_T / \Phi_I$

- Then:

$$\alpha(\lambda) + \rho(\lambda) + \tau(\lambda) = 1$$

Kirchoff's radiation law

- For an arbitrary body emitting and absorbing in **thermodynamic equilibrium**:

$$\varepsilon(\lambda) = \alpha(\lambda)$$

- Most objects are **opaque** in thermal infrared (i.e., $\tau(\lambda) = 0$), so:

$$\varepsilon(\lambda) + \rho(\lambda) = 1$$

- In other words:
 - Low reflectance \rightarrow high emissivity (like a blackbody!)
 - Low emissivity \rightarrow high reflectance

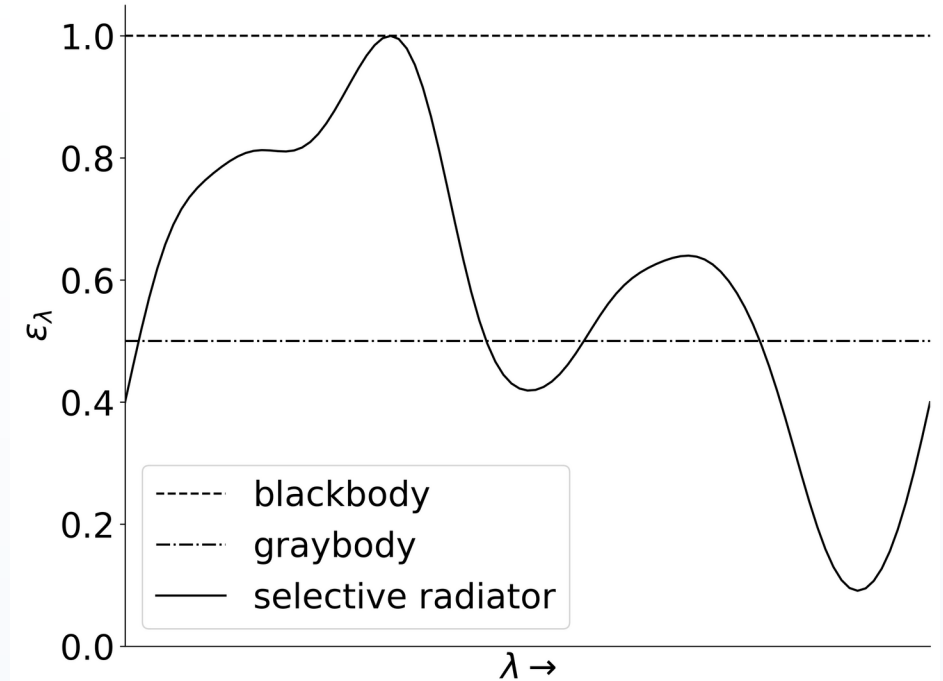
- Most objects emit only a fraction of “ideal” blackbody
- (Spectral) **emissivity**, ϵ_λ :

$$\epsilon_\lambda = \frac{L_\lambda(\text{object})}{L_\lambda(\text{blackbody})}$$

- Or:

$$L_\lambda = L(\lambda, T) = \frac{2\pi h c^2}{\lambda^5} \left(\frac{1}{\pi(e^{hc/\lambda kT} - 1)} \right) \epsilon_\lambda$$

- **Graybody**: constant $\epsilon_\lambda < 1$, independent of λ
- **Selective radiator**: $\epsilon_\lambda < 1$ varies with λ
- Objects can behave like blackbodies over narrow bandwidths
 - e.g., (clear) water, $6 \mu\text{m} - 14 \mu\text{m}$



- Emissivity can vary with:
 - Temperature
 - Surface conditions
 - Viewing angle
- We can use this!
 - Estimating emissivity in at different λ can help identify materials (more on this later)

- For the most part, sensors measure (spectral) radiance
- If we know the incident radiation, we can figure out the proportion that is reflected/absorbed/transmitted
- For thermal infrared, emissivity (\approx absorption) is most important
- Emissivity (often) varies with wavelength, surface properties – this can be useful

- Lillesand, Kiefer & Chipman – Chapter 1.4, 4.9
- Campbell & Wynne – Chapter 2, 9.6
- Sobrino et al., 2008 [[IEEE Trans. Geosci. Rem. Sens.](#)]
- Hook et al., 1994 [[J. Geophys. Res. Solid Earth](#)]
- Christensen et al., 2001 [[Space Science Rev.](#)]
- Meerdink et al., 2019 [[Remote Sens. Env.](#)]
- MODIS UCSB Emissivity Library [[UCSB](#)]