

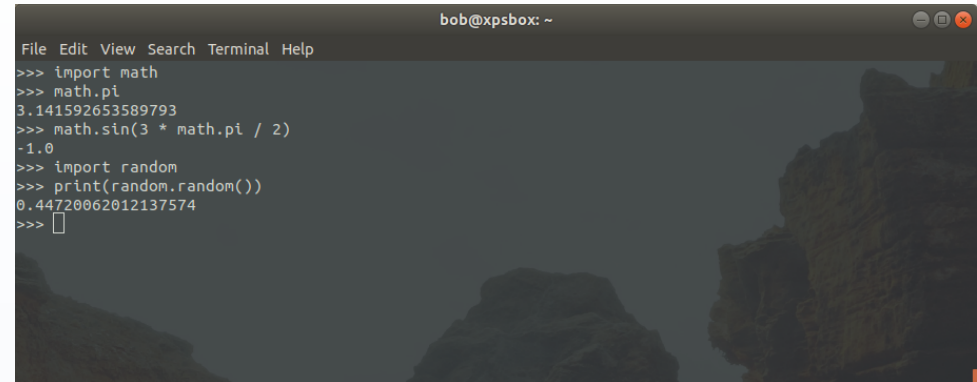
# EGM722 – Programming for GIS and Remote Sensing

Week 2, Part 1: Using other people's code

1. Using other people's code
2. Help and documentation
3. Errors and debugging
4. Classes and objects

- In addition to the built-in functions, python ships with [standard library](#) (link)
- Includes tools for math-related functions, random numbers, multiprocessing, etc.
- These are not automatically available – we have to tell python to use them

- Python provides ability to **import** and use **modules**
- Module: a file that contains a collection of functions and classes
- e.g., math, random, geopandas, arcpy

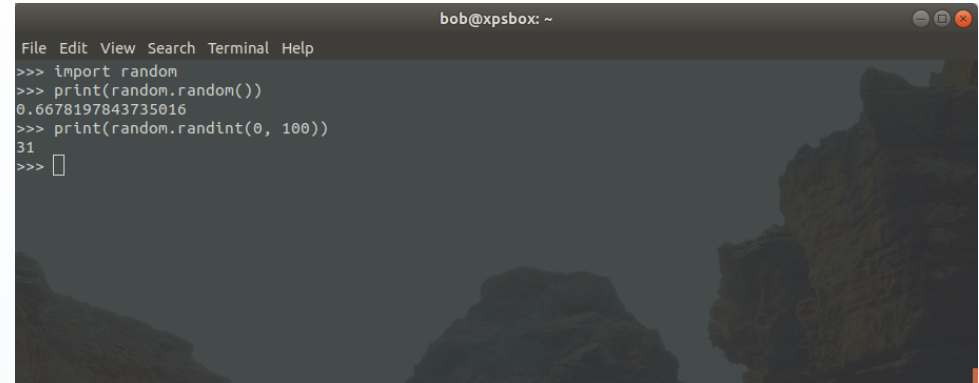


```

bob@xpsbox: ~
File Edit View Search Terminal Help
>>> import math
>>> math.pi
3.141592653589793
>>> math.sin(3 * math.pi / 2)
-1.0
>>> import random
>>> print(random.random())
0.44720062012137574
>>> 
  
```

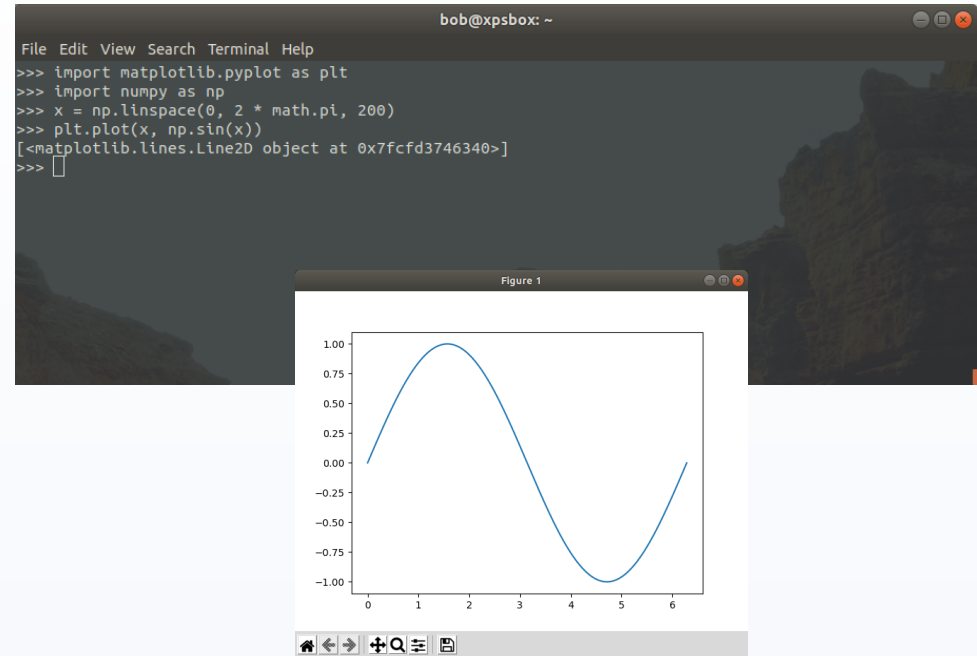
# Import statements

- To import a whole module, use import statement:
  - e.g., import random
- Can now use all functions/classes contained in random:
  - e.g., random.randint()
- In scripts, recommended to limit import statements to single module at a time

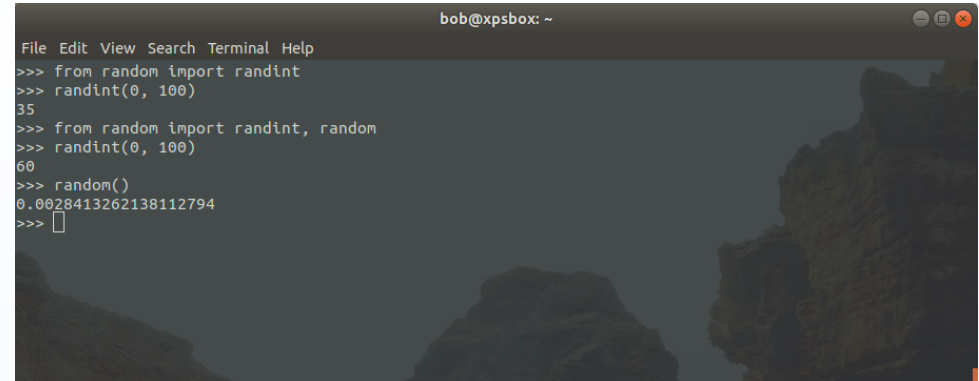


```
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>>> import random
>>> print(random.random())
0.6678197843735016
>>> print(random.randint(0, 100))
31
>>> 
```

- Sometimes, module names are too long
- Shorten these using an alias:
  - `import matplotlib.pyplot as plt`
  - `import numpy as np`
- Use the aliased name in script, interpreter:
  - `plt.plot(x, np.sin(x))`



- If we only want a single function (or submodule), use **from**:
  - **from** random **import** randint
- Can separate imports using commas:
  - **from** random **import** randint, random
- Can also use \*, but this is **not recommended**



```

bob@xpsbox: ~
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>>> from random import randint
>>> randint(0, 100)
35
>>> from random import randint, random
>>> randint(0, 100)
60
>>> random()
0.0028413262138112794
>>> 
  
```

- Python comes with a number of standard modules for a variety of functions
- To use these, or any modules/packages beyond built-in functions, we must import them
- Import statements tell the interpreter:
  - What module(s) or functions to import
  - What to call them
- Avoid using `*` imports, as it makes it difficult to keep track of variable and function names